



## Introduction

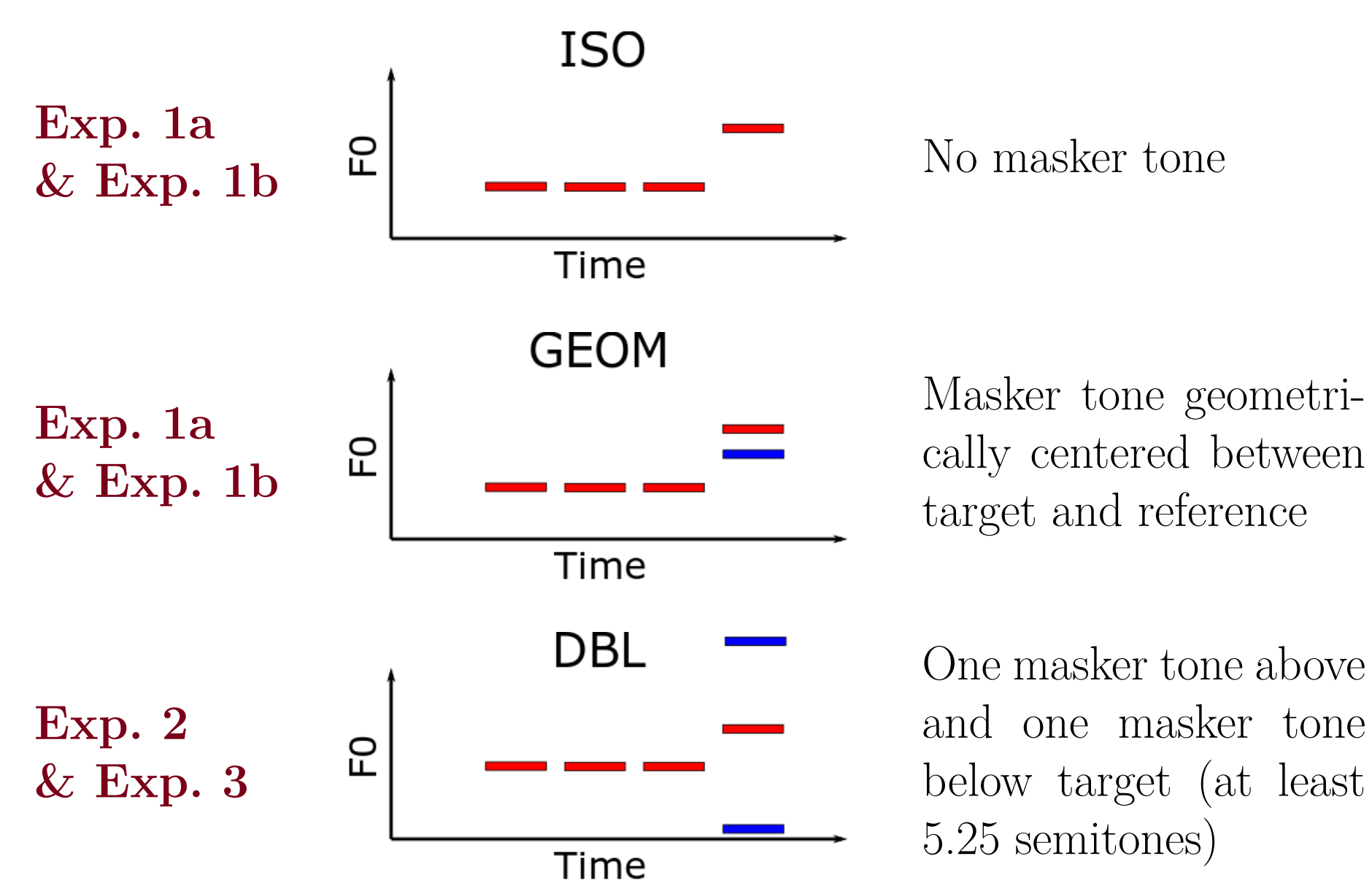
- Pitch perception of resolved complex tones can remain fairly accurate even when all harmonics are beyond putative limits of phase locking [9, 4, 2]
- Pitch perception of complex tones can also remain fairly accurate in the presence of complex tone maskers [6, 5, 10]
- However, it is unknown whether accurate pitch perception is possible with both (1) complex tone maskers and (2) targets entirely beyond the limits of phase locking

## Summary

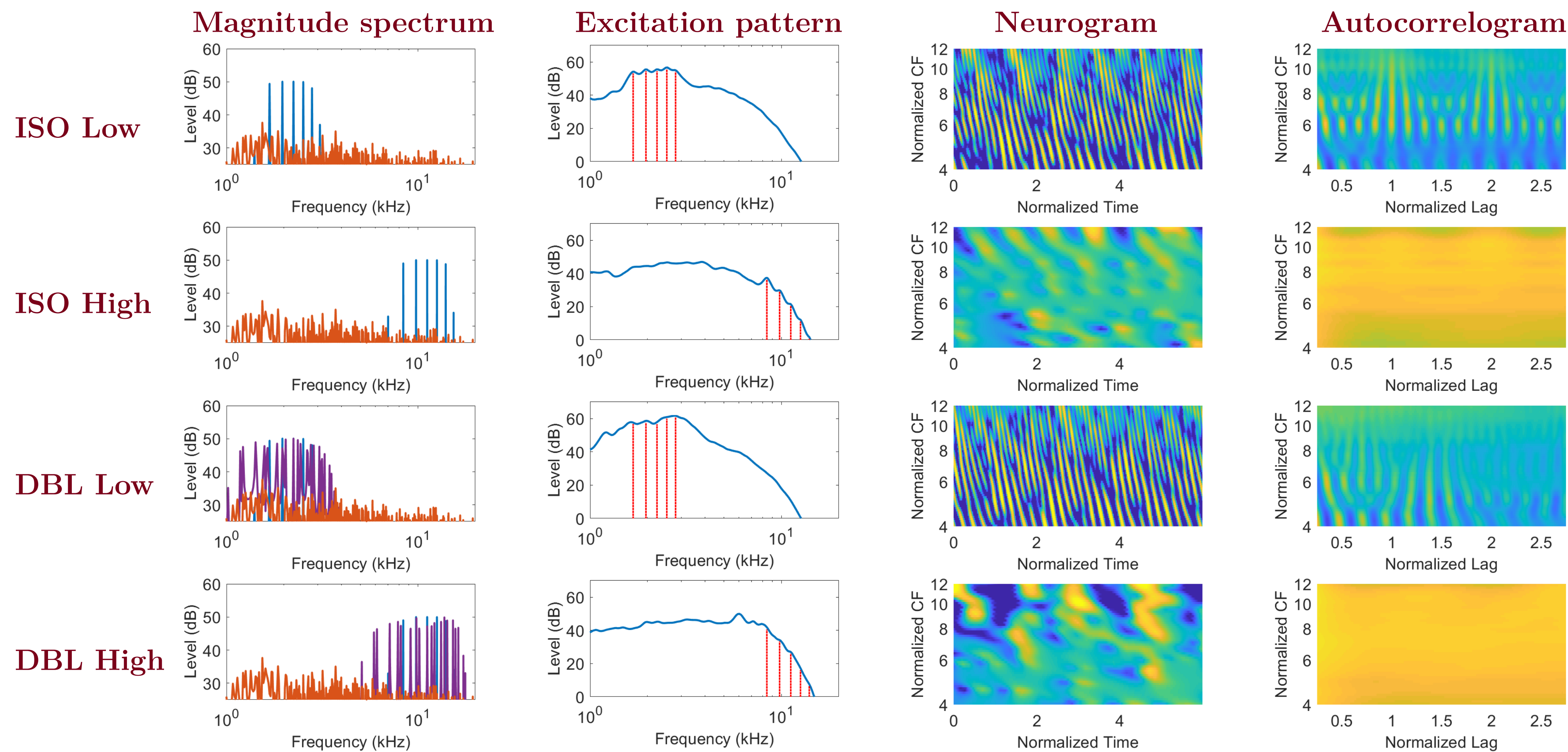
- **Paradigm:** Listeners heard three tones with same F0 (reference) followed by one tone with different F0 (target) mixed with maskers and indicated direction of F0 change
- **Experiments:**
  - **Exp. 1a and Exp. 1b:** F0DLs w/ and w/o masker tone
  - **Exp. 2:** Percent correct at fixed interval w/ two masker tones
  - **Exp. 3:** Target-to-masker ratio (TMR) required for fixed interval w/ two masker tones

## Methods

- **Targets:** Complex tones in TEN noise [8]
  - **Exp. 1a and Exp. 2:** harmonics 6-10 of F0
  - **Exp. 1b and Exp. 3:** all harmonics of F0, bandpass filtered (12th order Butterworth, cutoffs at 5.5x and 10.5x nominal F0)
  - 50 ± 3 dB SPL rove per component (pre-filtering)
- **Maskers:** Complex tones
  - **Exp. 1a and Exp. 2:** harmonics 5-11 of F0
  - **Exp. 1b and Exp. 3:** all harmonics of F0, bandpass filtered (12th order Butterworth, cutoffs at 4x and 12x nominal F0)
  - 50 ± 3 dB SPL rove per component (pre-filtering)
- **Frequency conditions:**
  - **Low Freq** (nominal F0 = 280 Hz ± 10% rove)
  - **High Freq** (nominal F0 = 1400 Hz ± 10% rove)
- **Masker conditions:**

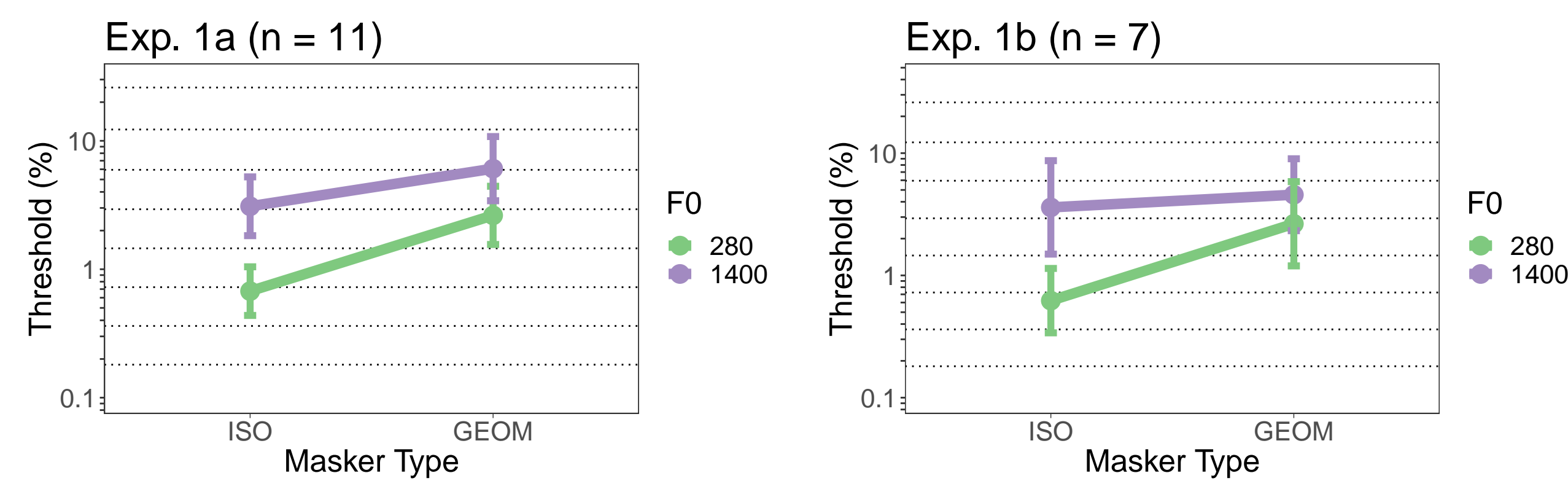


**Figure 1:** Magnitude spectra, excitation patterns, neurograms, and neural autocorrelograms of the ISO and DBL stimuli. Details regarding the simulations are available in the right-hand “Computational Modeling” column.



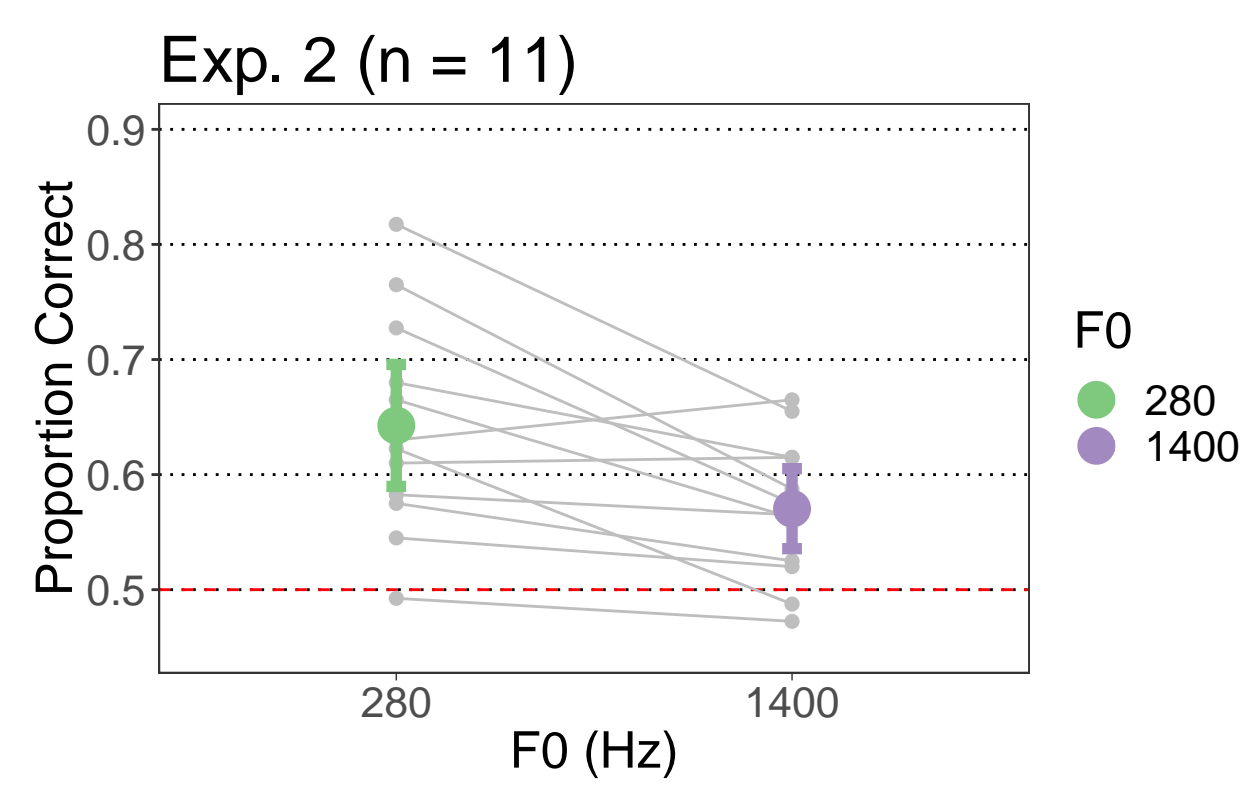
## Results — Exp. 1 (ISO and GEOM)

- **High Freq worse than Low Freq**
- **GEOM masker had larger effect on Low Freq than High Freq**



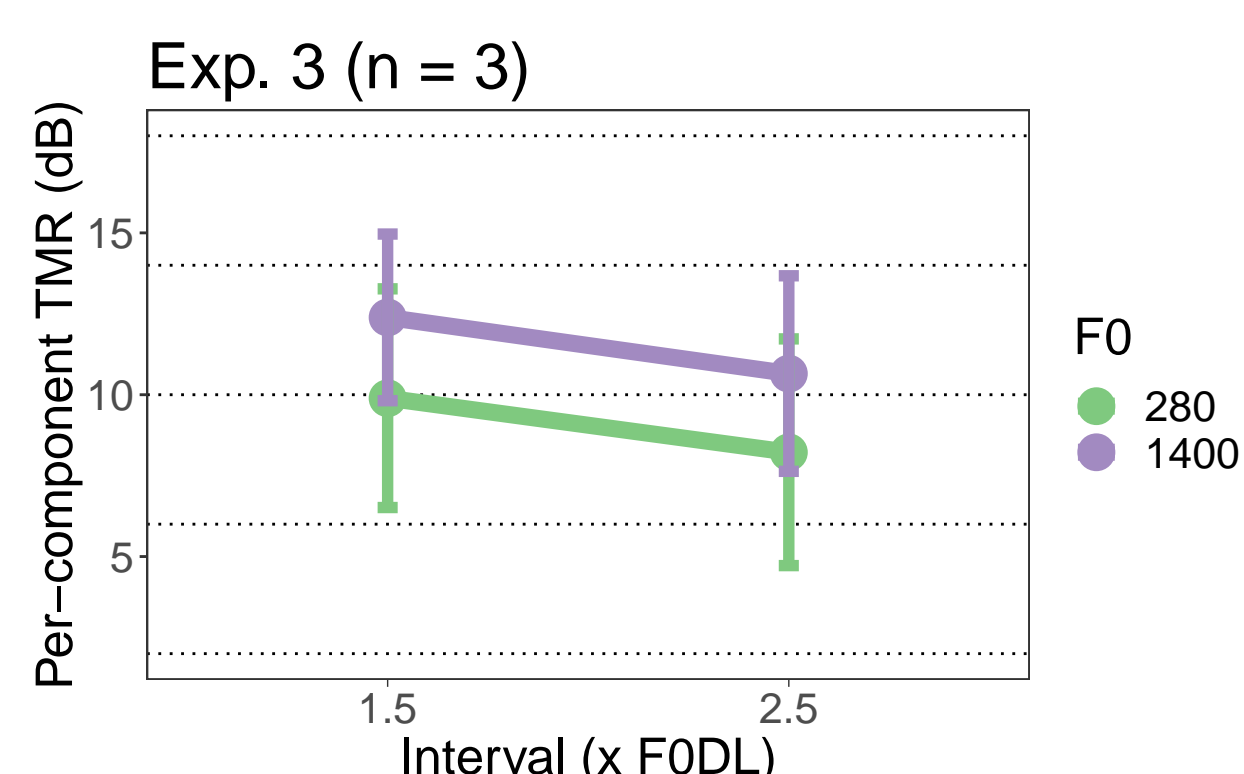
## Results — Exp. 2 (DBL)

- **Above chance performance for both conditions**
- **High Freq worse than Low Freq**



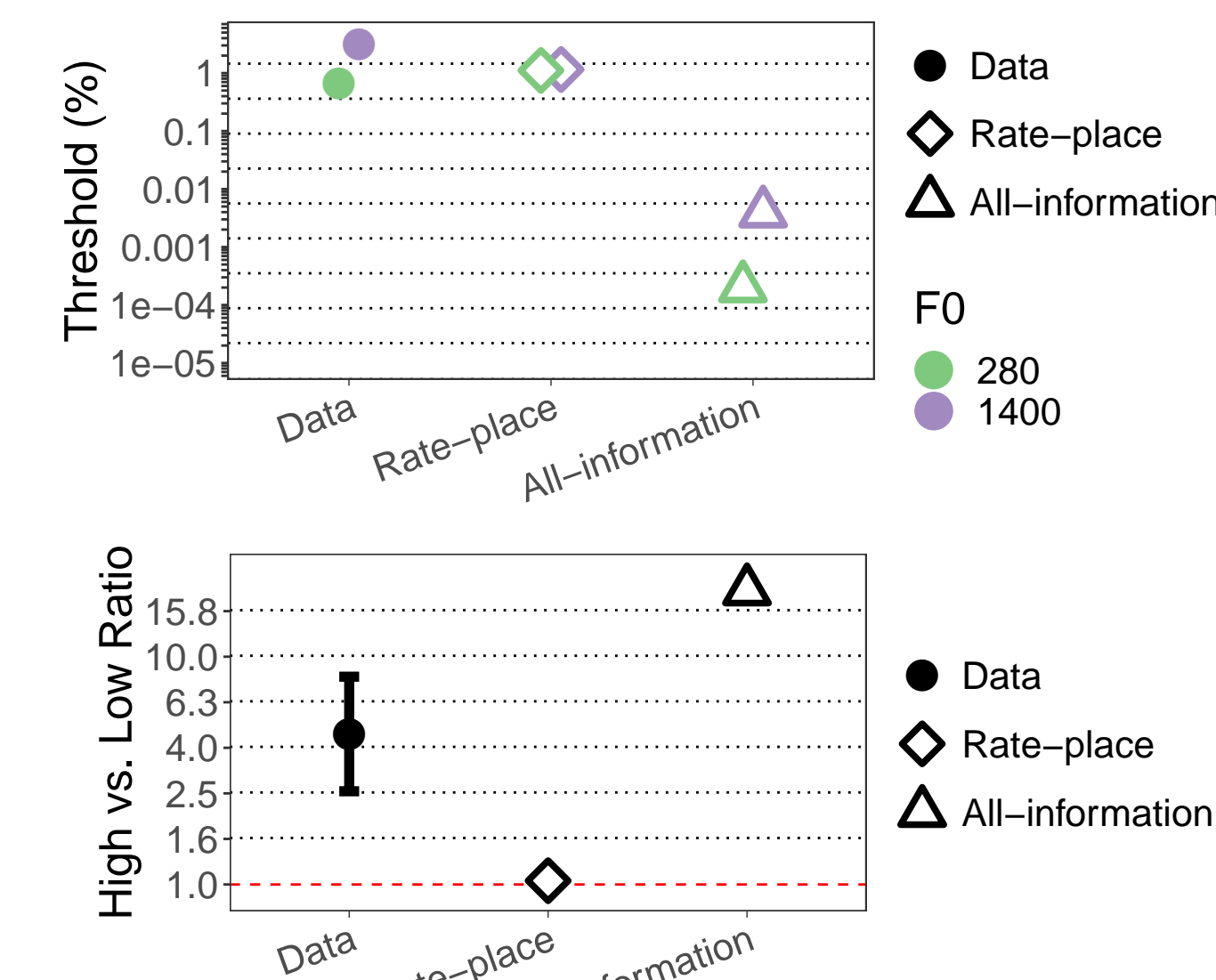
## Results — Exp. 3 (DBL)

- **Higher TMRs appear to be required in High Freq than Low Freq for same performance**



## AN Ideal Observer (ISO)

- **All-information predictions overestimate decrease from Low Freq to High Freq**
- **Rate-place predictions underestimate decrease from Low Freq to High Freq**



**Figure 5:** Predicted thresholds for an ideal observer based on simulated auditory nerve activity for the ISO stimulus. Comparison behavioral data is from Exp. 1a. Error bars indicate ±1.96 SEM.

## Hypotheses

- **H1:** Pitch perception will be poorer (although still good) in **High Freq** than **Low Freq** [4]
- **H2:** Single masker will have a larger detrimental impact on performance in **High Freq** than **Low Freq**
- **H3:** Higher TMRs needed for the same performance in **High Freq** than **Low Freq**

## Stimuli

## Computational modeling

- Excitation patterns in Figure 1:
  - Output of 256 auditory filters described in Glasberg and Moore [1] as a function of characteristic frequency (CF) from 0.20 to 20 kHz
  - Role of outer and middle ear included according to Moore and Glasberg [7]
- Neurograms and autocorrelograms in Figure 1:
  - Firing rates of auditory nerve (AN) model of Zilany, Bruce, and Carney [11] as a function of CF/F0 and time/(1/F0)
  - 256 characteristic frequencies from 0.20 to 20 kHz
  - Low spontaneous rate fibers with Glasberg and Moore tuning
- Predicted thresholds in AN Ideal Observer:
  - AN model and ideal observer of Heinz, Colburn, and Carney [3]
    - $JND_{All-information} = \left( \sum_i \int_0^T \frac{1}{r_i(f)} \left[ \frac{\partial r_i(t, f)}{\partial f} \right]^2 dt \right)^{-1/2}$
    - $JND_{Rate-place} = \left( \sum_i \int_0^T \frac{1}{r_i(f)} \left[ \frac{\partial r_i(f)}{\partial f} \right]^2 dt \right)^{-1/2}$
  - $r_i(t, f)$  is the instantaneous firing rate of fiber  $i$  at time  $t$  with stimulus F0  $f$
  - 120 characteristic frequencies from 0.20 to 20 kHz
  - Only responses between 5x and 12x nominal F0 were used (to simulate the effect of TEN noise limiting audibility outside bandpass region)
  - 100 high spontaneous rate fibers per characteristic frequency

## Conclusions

- **H1:** ✓ Pitch perception was poorer in **High Freq** than **Low Freq**, but performance both with and without maskers was still good (i.e., F0DLs < 1 semitone)
- **H2:** ✗ Single masker unexpectedly had larger detrimental impact in **Low Freq** than **High Freq**
- **H3:** ✓ Larger TMRs appear to be required for **High Freq** than **Low Freq** for same performance
- **Modeling:** Neither rate-place nor all-information predictions match decrease from **Low Freq** to **High Freq** in behavioral data

## Significance

- Accurate pitch perception of mixtures of complex tones at high frequencies is possible
- Neural mechanisms of high-frequency complex pitch perception remain unclear
  - Simulations with more accurate models of the auditory periphery may provide further insight

## Acknowledgements

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## Bibliography

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