

Introduction

- Pitch perception of resolved complex tones can remain fairly accurate even when all harmonics are beyond the putative limits of phase locking [1, 2, 3, 4].
- Pitch perception of complex tones can also remain fairly accurate in the presence of complex tone maskers [5, 6, 7]. • However, is is unknown whether accurate pitch perception is
- possible with both (1) complex tone maskers and (2) targets entirely beyond the limits of phase locking.

Overview

- Tested Low Freq (\sim 1680-2800 Hz) and High Freq (\sim 7000-14000 Hz) conditions
- Behavior F0 discrimination
- F0DLs with and without single simultaneous masker complex tone • Target-to-masker ratio (TMR) required for fixed F0 difference with two masker tones
- Computational model ideal observer • Simulated firing rates in auditory-nerve models and excitatory-inhibitory coincidence detector models
- Calculated ideal F0 discrimination thresholds based on simulations

Stimuli and task

- **Targets:** 350 ms complex tones in threshold-equalizing noise (TEN) [8]
- All harmonics of F0, bandpass filtered (12th-order zero-phase Butterworth, cutoffs at $5.5 \times$ and $10.5 \times$ nominal F0)
- Maskers: 350 ms complex tones • All harmonics of F0, bandpass filtered (12th-order zero-phase Butterworth, cutoffs at $4 \times$ and $12 \times$ nominal F0)
- Frequency range:
- Low Freq (nominal F0 = 280 Hz \pm 10% rove)
- High Freq (nominal F0 = 1400 Hz \pm 10% rove)
- Levels:
- 50 \pm 3 dB SPL per component (pre-filtering), TEN at 40 dB SPL in ERB around 1 kHz
- **Task:** "Was the last tone higher or lower?"
- Masker conditions:



Target tones without masker

Target tones with single masker tone centered geometrically between F0s of target tones

Target tones with two masker tones flanking the F0s of the target tones by 5-7 semitones (random uniform)

Procedure

• **Participants:** Young normal-hearing listeners with range of musical and psychoacoustical experience

• Screening:

- Hearing status ≤ 20 dB HL at audiometric frequencies from 250 Hz -8 kHz
- Audibility Masked thresholds in TEN \leq 50 dB SPL for pure tones at 16 and 18 kHz
- Pitch F0DLs \leq 6% at 280 Hz and \leq 12% at 1400 Hz for stimulus without TEN
- Data collection
- F0DLs measured with seven 1-up-3-down adaptive staircases per condition per participant
- TMRs measured with seven 1-up-3-down adaptive staircases per condition per participant

Fundamental frequency discrimination in mixtures of high-frequency complex tones: Data and ideal-observer model predictions

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Figure 1: F0 difference limens (F0DLs) from 18 participants. Small points and error bars indicate individual means and ± 1 SEM, while large points and error bars indicate group averages and \pm 1 SEM.



Figure 2: Target-to-masker ratio (TMR) required to achieve 79.4% correct F0 discrimination for the DBL masker with fixed interval size 14 participants. Intervals between the reference and target to multiples of each listener's individual F0DL. Small points and indicate individual means and ± 1 SEM, while large points ar

indicate group averages and \pm 1 SEM.

Ideal observer

• Simulated firing rates for neurons with CFs between $5 \times$ and $11 \times$ F0 for ISO stimuli, analyzed with ideal observer [9]

• Two variants: **all-information** (temporal and average-rate information) and **rate-place** (only average-rate information)

$$X_i \sim \mathsf{Poisson}(r_i(t,\theta))$$
 (1)

Spike times of *i*-th auditory nerve, X_i , are distributed Poisson according to time-varying rate r_i governed by parameter θ . Then, according to the Cramér-Rao lower bound...

$$\mathsf{FODL}_{\mathsf{all-information}} = \left(\sum_{i} \int_{0}^{T} \frac{1}{r_{i}(t, F_{0})} \left[\frac{\partial r_{i}(t, F_{0})}{\partial F_{0}}\right]^{2} dt\right)^{-1/2}$$
(2)
$$\mathsf{FODL}_{\mathsf{rate-place}} = \left(\sum_{i} \int_{0}^{T} \frac{1}{\bar{r}_{i}(F_{0})} \left[\frac{\partial \bar{r}_{i}(F_{0})}{\partial F_{0}}\right]^{2} dt\right)^{-1/2}$$
(3)

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Figure 6: Ratios between F0DLs for F0s of 1.4 kHz and 0.28 kHz for the auditory nerve models (blue outline, left), auditory nerve models followed by an excitatory-inhibitory neuron layer (pink outline, middle), and behavior (green outline, right). The simulations were at 30 dB re: threshold, and the excitatory-inhibitory neurons used $\tau = 1$ ms, M = 25, and a range of inhibitory time constants (Δ ; color). Behavioral data are from Lau et al. [2], Gockel & Carlyon [3], and Gockel et al. [4].

Excitatory-inhibitory coincidence detector simulations

• Simulated excitatory-inhibitory coincidence detector neurons [15] • Excitatory input was firing rate from auditory nerve, inhibitory input was delayed copy of input at same CF Output neuron spikes if excitatory input spikes and inhibitory input did not spike in the preceding Δ seconds

$$r_{EI}(t) = r_E(t) \left[1 - \int_{t-\Delta}^t r_E(\zeta - \tau) \right]$$

Output rate is product of excitatory drive and inhibitory factor. Characteristics of inhibition are determined by M (number of inhibitory inputs), τ (delay), and Δ (integration time of inhibition)

Ideal observer thresholds (ISO conditions only)



Model-behavior comparisons and conclusions



Level (dB re: threshold)

Figure 3: Vector strength (left) and Q_{10} (right) for each of the nerve models (colored lines). Animal data in the left side are model fits from Weiss & Rose [12]. Human and animal data in the right side are model fits from Oxenham & Shera [13] and Shera & Guinan [14], respectively.

Figure 4: Ideal observer F0DLs for each of the tested auditory nerve models. Points show the F0DL estimates at each tested frequency while smooth lines show LOESS curves fit to the F0DL estimates. Vertical dashed lines indicate the nominal F0s tested in the behavioral tasks (280 Hz = green, 1400 Hz = purple).







Figure 5: Ideal observer F0DLs for the auditory nerve models followed by an excitatory-inhibitory neuron model. Points show the F0DL estimates at each tested frequency while smooth lines show LOESS curves fit to the F0DL estimates. Vertical dashed lines indicate the nominal F0s tested in the behavioral tasks (280 Hz = green, 1400 Hz = purple). All simulations were at 30 dB re: threshold and used $\tau = 1$ ms and M = 25.

Conclusions

• Behavior — Accurate F0DLs were achieved at	
High Freq, but multiple concurrent	
complex-tone maskers impaired F0 discrimination	
more at High Freq than at Low Freq	
 Computational model — Rolloff of F0DLs 	
with increasing frequency could reflect a	
degrading temporal code in the auditory nerve	
and/or a transformation to a rate code at a later	
stage of processing	
• Future directions	
 Explore whether auditory nerve or EI neuron simulations can account for impact of complex-tone maskers on F0 discrimination 	
 Explore other modeling frameworks to relate neural simulations to behavior (e.g., deep neural networks; [16]) 	
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